Famo.us Javascript Framework

Modality: On Demand

Duration: 5 Hours

About the course:

In the world today, everyone has a different screen size, there are multiple platforms, and each one of them demands something different. Thus, creating cross-platform friendly applications is getting incredibly hard.

Developers are expected to cater to the not only web but television and mobile users as well. That is why, we are in dire need of platforms that offer customizable cross-platform compatibility, and this is where Famo.us JavaScript comes in pay.

This course starts with the fundamentals of Famo.us JavaScript including the installation and important libraries. Then you will move towards the main surfaces, incorporating animations, and event handling. Event handling from basics to the complex is a part of the course.

If you are in search of a powerful and chic platform for designing applications across a wide device spectrum, give Famo.us a go. You will experience much better productivity and also faster application development.

Audience:

Anyone who wishes to learn or start a career in development is welcome to join the course.

Pre-requisites:

Fundamentals of HTML, JavaScript, Web Development, and Text Editor are the pre-requisites of this course.

Course Outline:

- Section 1: Getting Started
- Section 2: Surfacing
- Section 3: State Modifiers and Transformations
- Section 4: Active and Moving Transformations
- Section 5: Events
- Section 6: Custom Transforms with Modifiers
- Section 7: Flowchart Project
- Section 8: Web Standards
- Section 9: Advanced Event Handling